

## **PRO Club, ECBA, & EBC – Summer AAU League Rules**

### **I. PLAYING RULES**

The Official Playing Rules will be the National Federation of State High School rules for the current year as modified by this rule book.

### **II. Playing Time**

1. Two 20 minute halves with stop clock the last 2 minutes of each half and on time outs.
2. Each team will get 3 Time Outs per game.

### **III. Basketball Sizes**

- 28.5 Basketball Size will be used for 5<sup>th</sup> grade divisions and younger.
- Full Size Basketballs will be used for 6<sup>th</sup> grade divisions and up.

### **IV. Press Rule**

Zone, traps, and presses are legal with the exception of pressing and trapping after your team is up by 20. Common mercy rule enforced. If you are playing a 3<sup>rd</sup> grade team we ask that you always play man to man defense.

### **V. TEAM ROSTER RESTRICTIONS**

1. Team rosters must consist of 8-15 players.
2. Each team must have a typed roster e-mailed to [pavilion@proclub.com](mailto:pavilion@proclub.com) prior to your team's first game with AAU #'s. Coaches should also have a typed copy of their roster, in numerical order, to present to the Official Scorer prior to each game.
4. All Players and Coaches must be current AAU members.
5. Players may only play on one team per division.

### **VI. Forfeits**

No forfeits allowed! You must have your coach present at least 15 minutes before the game. Players are allowed to fill in for teams in order to prevent forfeits from happening. We want all games to be played but if a team has a "standout player" sub for a game they will get the loss. If the coach and or team does not show without notice, your team will forfeit 2 games and another team will fill your games.

### **Uniforms:**

All teams must adhere to the following uniform guidelines:

1. All teams must have either reversible jerseys (with two different colors) or two sets of jerseys (light and dark).
2. The home team in each game will wear light-colored jerseys.
3. Jerseys must have permanent numbers on both front and back of jersey (no tape or markers).
4. International rules will apply to numbers, any number from "00" to "99" is

permissible.

5. Numbers must be at least 2 inches on front of jersey and 6 inches on back of the jersey.

6. If undershirts are worn, they must be the same color as the jersey.

## **VI. Fouls**

1. Each player is allowed 5 fouls per game

2. Seven team fouls per half equals a 1 & 1 free throw situation. 10 team fouls equals 2 shots.

## **VII. Keeping Score/Reporting Scores**

1. For all venues other than the PRO Club a parent from each team might be asked to help run the clock and/or keep track of fouls.

2. After each game the winning team should report the score to [pavilion@proclub.com](mailto:pavilion@proclub.com) for games not at the PRO Club.

3. At the end of each day Gym Supervisors should also e-mail the scores from the day to [pavilion@proclub.com](mailto:pavilion@proclub.com). The exact scores will be helpful for playoff seeding in case we have teams tied at the end of the season.

## **VIII. CONDUCT**

1. The conduct of players and coaches should be above reproach both on and off the court. Any misbehavior or misconduct, on or off the court, will be subject to individual and/or team disqualification from the event.

2. Each coach will be responsible for all members of his/her team, including all parents.

## **IX. Disqualification**

A team and/or player is subject to immediate disqualification from the league for any misconduct deemed inappropriate, unacceptable, unsafe and/or abusive by the league staff.

This includes but is not limited to:

1. Defacing and/or destruction of any club facilities.
2. Trashing team bench area.
3. Fighting.
4. Unsportsmanlike play and/or conduct.
5. Ineligible players.

Any disqualification is the sole decision of the league officials. No refunds will be issued in the event of disqualification.

## **X. Sportsmanship:**

The league would appreciate coaches and parents helping the league to succeed by making this a positive experience for referees. If a coach is ejected from a game he will not be allowed to coach the following game. We strongly recommend you advise parents not to confront officials during or after the game, as the league will not tolerate this.

## **XI. Overtime**

The 1<sup>st</sup> overtime period will consist of a 2:00 minute period. The 2<sup>nd</sup> overtime period will consist of a 1:00 minute period. The 3<sup>rd</sup> overtime period will consist of a sudden death first to score scenario.

## **XII. Technical and Flagrant Fouls:**

Automatic two points and the ball. Intentional fouls are also two points and the ball.

## **XIII. Tie-Breaker Situations for Seedings -**

1. Head to Head Play: The team that wins the head to head competition between the two tied teams will move on.
2. Point Differential: A point differential system will be used if three or more teams are tied. The point differential system will be computed between the tied teams only. Teams will receive a maximum of + 15 points for a win and a maximum of -15 points for a loss. The team with the most positive points will be first followed by the next most positive point total. If two teams are still tied, they would revert to the first tiebreaker system.
3. Defensive Point System: A total defensive point system will be used if three teams are still tied. If two are still tied, they would revert to the first tiebreaker system. Example: Team A is 2-1 with wins of 56-32 & 64-45 and a loss of 56-45.
4. Total defensive points determined are 141. Repeat the same procedure for the remaining two teams. The team with the lowest points allowed will determine the teams' order of placement.

## **XIV. Others**

### **1. Officials:**

All officials are certified and registered with their respective state official's association. Officials will be supplied by the tournament administrators.

2. Facilities: All games played at the PRO Sports Club, the locker rooms may not be available for team use. Come to each game dressed in uniforms.

3. Equipment Items: Equipment such as tape, fluids, towels, etc., will be acceptable in the gym and are to be furnished by the participants. PRO Sports Club, ECBA, & EBC is not responsible for any items lost.

or stolen during any games, so be certain to use proper security precautions.

4. Bench Decorum: Only eligible players plus a maximum of four (4) coaches (this includes statistician, ball boys/girls, and/or other staff) may be on the team's bench.

1. Violation of this rule will result in one warning.

2. The team will then have 1 minute to clear the bench of anyone not listed on the official roster.

5. Awards: Awards are given to first and second place.

6. Depending on Sign-Ups – For some tournaments/leagues we may combine multiple grades/ages to increase the division size.

7. Video Taping & Photography: Video cameras will not be allowed in the PRO Sports Club facilities.

8. Outside Food and Beverage is not allowed in any gym.
9. Players/teams may show up 30 minutes before game time. Please don't spend extra time in the gym before or after your game as we have to accommodate other teams and have limited space.

Thank you!